

Officiating 101 Rules Rovers Lesson Summary

Get Ready

- √ Get familiar with the entire course.

Course Markings

Check the areas that may have to be marked, like:

- out-of-bounds areas
- water hazards and lateral water hazards
- ground under repair
- obstructions and integral parts of the course
- dropping zone

Bunkers

- Are all the bunkers properly maintained?
- Are the rakes *outside* the bunkers—where they're least likely to affect the ball's movement?

Teeing Ground

Depending on procedures for the morning course set-up, you may need to check the tees.

- Are the tee-markers properly located?
- Are they marked with a small paint dot?

Putting Green

Depending on procedures for the morning course set-up, you may need to check the putting greens.

- Are the holes cleanly cut and undamaged?
- Are the flagsticks straight and upright?

- √ Be alert for special situations.
- √ If there's a problem, fix it—or get help.

What Rules Rovers Do

- √ Give second opinions and confirm rulings made by Referees and Zone Officials.
- √ Time players on a stroke-by-stroke basis if required.
- √ Help Zone Officials determine where they can best be positioned.

- √ Decide whether or not the course is in a playable condition.
 - You're responsible for identifying abnormal ground conditions—like unmarked ground under repair.
 - If the weather conditions are severe enough to suspend play, you're responsible for coordinating the evacuation of players, caddies, rules officials and spectators from your assigned area.

Where Rules Rovers Belong

- √ If you're driving a cart...
 - stay out of the rough!
 - don't get in the way of players who are about to make a stroke.
- √ If you're near players...
 - don't be there just to watch them play.
 - make sure you have a purpose!